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# **uiautomator2**

**Feb 18, 2020**



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# CHAPTER 1

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## API

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```
class uiautomator2.Device(host='127.0.0.1', port=7912)
```

```
adb_shell (*args)
```

**Example:** adb\_shell('pwd') adb\_shell('ls', '-l') adb\_shell('ls -l')

**Returns:** string for stdout merged with stderr, after the entire shell command is completed.

```
app_clear(pkg_name)
```

Stop and clear app data: pm clear

```
app_current()
```

**Returns:** dict(package, activity, pid?)

**Raises:** EnvironmentError

**For developer:** Function reset\_uiautomator need this function, so can't use jsonrpc here.

```
app_icon(package_name: str)
```

**Returns:** PIL.Image

**Raises:** UiaError

```
app_info(pkg_name)
```

Get app info

**Args:** pkg\_name (str): package name

**Return example:**

```
{ "mainActivity": "com.github.uiautomator.MainActivity", "label": "ATX", "versionName": "1.1.7", "versionCode": 1001007, "size": 1760809 }
```

**Raises:** UiaError

```
app_install (url, installing_callback=None, server=None)
    {u'message': u'downloading', "progress": {u'totalSize': 407992690, u'copiedSize': 49152}}
```

**Returns:** packageName

**Raises:** RuntimeError

```
app_list (filter: str = None) → list
```

**Args:** filter: [-f] [-d] [-e] [-s] [-3] [-i] [-u] [-user USER\_ID] [FILTER]

**Returns:** list of apps by filter

```
app_list_running () → list
```

**Returns:** list of running apps

```
app_start (package_name, activity=None, extras={}, wait=False, stop=False, unlock=False,
           launch_timeout=None, use_monkey=False)
```

Launch application Args:

    package\_name (str): package name activity (str): app activity stop (bool): Stop app before starting the activity. (require activity) use\_monkey (bool): use monkey command to start app when activity is not given wait (bool): wait until app started. default False

**Raises:** SessionBrokenError

```
app_stop (pkg_name)
```

Stop one application: am force-stop

```
app_stop_all (excludes=[])

```

Stop all third party applications Args:

    excludes (list): apps that do now want to kill

**Returns:** a list of killed apps

```
app_uninstall (pkg_name) → bool
```

Uninstall an app

**Returns:** bool: success

```
app_uninstall_all (excludes=[], verbose=False)
```

Uninstall all apps

```
app_wait (package_name: str, timeout: float = 20.0, front=False) → int
```

Wait until app launched Args:

    package\_name (str): package name timeout (float): maximum wait time front (bool): wait until app is current app

**Returns:** pid (int) 0 if launch failed

```
disable_popups (enable=True)
```

Automatic click all popups TODO: need fix

```
healthcheck ()
```

Reset device into health state

**Raises:** RuntimeError

```
hooks_apply (stage, func_name, args=(), kwargs={}, ret=None)
```

**Args:** stage(str): one of “before” or “after”

**hooks\_register(func)**

**Args:** func: should accept 3 args. func\_name:string, args:tuple, kwargs:dict

**jsonrpc**

Make jsonrpc call easier For example:

```
self.jsonrpc.pressKey("home")
```

**jsonrpc\_call(method, params=[], http\_timeout=60)**

jsonrpc2 call Refs:

- <http://www.jsonrpc.org/specification>

**open\_identify(theme='black')**

**Args:** theme (str): black or red

**pull(src: str, dst: str)**

Pull file from device to local

**Raises:** FileNotFoundError(py3) OSError(py2)

Require atx-agent >= 0.0.9

**pull\_content(src: str) → bytes**

Read remote file content

**Raises:** FileNotFoundError

**push(src, dst, mode=420)**

**Args:** src (path or fileobj): source file dst (str): destination can be folder or file path

**Returns:** dict object, for example:

```
{"mode": "0660", "size": 63, "target": "/sdcard/ABOUT.rst"}
```

Since chmod may fail in android, the result "mode" may not same with input args(mode)

**Raises:** IOError(if push got something wrong)

**push\_url(url, dst, mode=420)**

**Args:** url (str): http url address dst (str): destination mode (str): file mode

**Raises:** FileNotFoundError(py3) OSError(py2)

**request\_agent(relative\_url: str, method='get', timeout=60.0)**

send http-request to atx-agent

**reset\_uiautomator(reason='unknown')**

Reset uiautomator

**Raises:** RuntimeError

**Orders:**

- stop uiautomator keeper
- am force-stop com.github.uiautomator
- start uiautomator keeper(am instrument -w ...)
- wait until uiautomator service is ready

**screenshot(\*args, \*\*kwargs)**

Take screenshot of device

**Returns:** PIL.Image

**service (name)**  
Manage service start or stop

**Example:** d.service("uiautomator").start() d.service("uiautomator").stop()

**session (pkg\_name=None, attach=False, launch\_timeout=None, strict=False)**  
Create a new session

**Args:** pkg\_name (str): android package name attach (bool): attach to already running app launch\_timeout (int): launch timeout strict (bool): used along with attach,  
when attach and strict both true, SessionBrokenError will raise if app not running

**Raises:** requests.HTTPError, SessionBrokenError

**set\_new\_command\_timeout (timeout: int)**  
default 3 minutes Args:  
timeout (int): seconds

**setup\_jsonrpc (jsonrpc\_url=None)**  
Wrap jsonrpc call into object Usage example:  
self.setup\_jsonrpc().pressKey("home")

**shell (cmdargs, stream=False, timeout=60)**  
Run adb shell command with arguments and return its output. Require atx-agent >=0.3.3

**Args:** cmdargs: str or list, example: "ls -l" or ["ls", "-l"] timeout: seconds of command run, works on  
when stream is False stream: bool used for long running process.

**Returns:** (output, exit\_code) when stream is False requests.Response when stream is True, you have to  
close it after using

**Raises:** RuntimeError  
For atx-agent is not support return exit code now. When command got something wrong, exit\_code is  
always 1, otherwise exit\_code is always 0

**unlock ()**  
unlock screen

**wait\_activity (activity, timeout=10)**  
wait activity Args:  
activity (str): name of activity timeout (float): max wait time

**Returns:** bool of activity

**window\_size ()**  
return (width, height)

**class uiautomator2.Session (server, pkg\_name=None, pid=None)**

**clear\_text ()**  
clear text Raises:  
EnvironmentError

**clear\_traversed\_text ()**  
clear the last traversed text.

**click** (*x, y*)  
click position

**close** ()  
close app

**current\_ime** ()  
Current input method Returns:  
(method\_id(str), shown(bool))

**Example output:** (“com.github.uiautomator/.FastInputIME”, True)

**double\_click** (*x, y, duration=0.1*)  
double click position

**drag** (*sx, sy, ex, ey, duration=0.5*)  
Swipe from one point to another point.

**dump\_hierarchy** (*compressed=False, pretty=False*) → str

**Args:** shell (bool): use “adb shell uiautomator dump” to get hierarchy pretty (bool): format xml

**Same as** content = self.jsonrpc.dumpWindowHierarchy(compressed, None)

But through GET /dump/hierarchy will be more robust when dumpHierarchy fails, the atx-agent will restart uiautomator again, then retry

v-1.3.4 change back to jsonrpc.dumpWindowHierarchy

**freeze\_rotation** (*freeze=True*)  
freeze or unfreeze the device rotation in current status.

**implicitly\_wait** (*seconds=None*)  
set default wait timeout Args:

seconds(float): to wait element show up

**Deprecated:** recommend use: d.settings[‘wait\_timeout’] = 10

**last\_traversed\_text**  
get last traversed text. used in webview for highlighted text.

**long\_click** (*x, y, duration=None*)  
long click at arbitrary coordinates. Args:

duration (float): seconds of pressed

**make\_toast** (*text, duration=1.0*)  
Show toast Args:

text (str): text to show duration (float): seconds of display

**orientation**

orienting the devie to left/right or natural. left/l: rotation=90 , displayRotation=1 right/r: rotation=270, displayRotation=3 natural/n: rotation=0 , displayRotation=0 upsidedown/u: rotation=180, displayRotation=2

**press** (*key, meta=None*)

**press key via name or key code. Supported key name includes:** home, back, left, right, up, down, center, menu, search, enter, delete(or del), recent(recent apps), volume\_up, volume\_down, volume\_mute, camera, power.

**restart (use\_monkey=False)**  
Stop app and start  
**Raises:** RuntimeError

**running ()**  
Check is session is running. return bool

**screenshot (filename=None, format='pillow')**  
Image format is JPEG  
**Args:** filename (str): saved filename format (string): used when filename is empty. one of “pillow” or “opencv”  
**Raises:** IOError, SyntaxError  
**Examples:** screenshot(“saved.jpg”) screenshot().save(“saved.png”) cv2.imwrite(‘saved.jpg’, screenshot(format=’opencv’))

**send\_action (code)**  
Simulate input method edito code  
**Args:** code (str or int): input method editor code  
**Examples:** send\_action(“search”), send\_action(3)  
**Refs:** <https://developer.android.com/reference/android/view/inputmethod/EditorInfo>

**send\_keys (text: str, clear: bool = False)**  
**Args:** text (str): text to set clear (bool): clear before set text  
**Raises:** EnvironmentError

**set\_clipboard (text, label=None)**  
**Args:** text: The actual text in the clip. label: User-visible label for the clip data.

**set\_fastinput\_ime (enable=True)**  
Enable of Disable FastInputIME

**set\_orientation (value)**  
setter of orientation property.

**swipe (fx, fy, tx, ty, duration=0.1, steps=None)**  
**Args:** fx, fy: from position tx, ty: to position duration (float): duration steps: 1 steps is about 5ms, if set, duration will be ignore  
**Documents:** uiautomator use steps instead of duration As the document say: Each step execution is throttled to 5ms per step.  
**Links:** <https://developer.android.com/reference/android/support/test/uiautomator/UiDevice.html#swipe%28int,%20int,%20int,%20int,%20int%29>

**swipe\_points (points, duration=0.5)**  
**Args:** points: is point array containg at least one point object. eg [[200, 300], [210, 320]] duration: duration to inject between two points  
**Links:** [https://developer.android.com/reference/android/support/test/uiautomator/UiDevice.html#swipe\(android.graphics.Point\[\], int\)](https://developer.android.com/reference/android/support/test/uiautomator/UiDevice.html#swipe(android.graphics.Point[], int))

**tap (x, y)**  
alias of click

**touch**

ACTION\_DOWN: 0 ACTION\_MOVE: 2 touch.down(x, y) touch.move(x, y) touch.up()

**wait\_fastinputime** (*timeout=5.0*)

wait FastInputIME is ready Args:

timeout(float): maximum wait time

**Raises:** EnvironmentError



## CHAPTER 2

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